

Flinders University Information and

Digital Services

Below you will find some quick tips to help you connect your BYOD (bring your own device) to the projector over Wireless Presenter

Turn the system on:

Touch the panel to activate. Panel will then show as below.



Projector

1. Wireless Presenter: Select Wireless Presenter

2. Select display: Send to projectors (required in some rooms)

3. Audio: Ensure audio is set to an appropriate level and not muted (required in some rooms)

4. Download Plugins: Enter the link displayed along the top of the projector/monitor into a web browser on your device (eg. 10.25.1.51). You will then be prompted to download plugins specific to the device you are using

Laptop

5. Prompt: Laptop prompt after entering the IP address

6. Log on: You will then need to log into AirMedia. The Code is projected on the projector/monitor on the top right of the landing page.

Android/IOS Device

7. Download App: Download app from Device App Store

8. Select Receiver Host: Select Tap to Enter Receiver Host Name or IP. Enter the IP address which is displayed on the projector (eq. 10.25.1.51) The Login is the code projected on the projector/monitor on the top right of the landing page.